

# Dynamical Partial Reconfiguration (DPR)

## *Using the conventional tools...*

**VHDL**

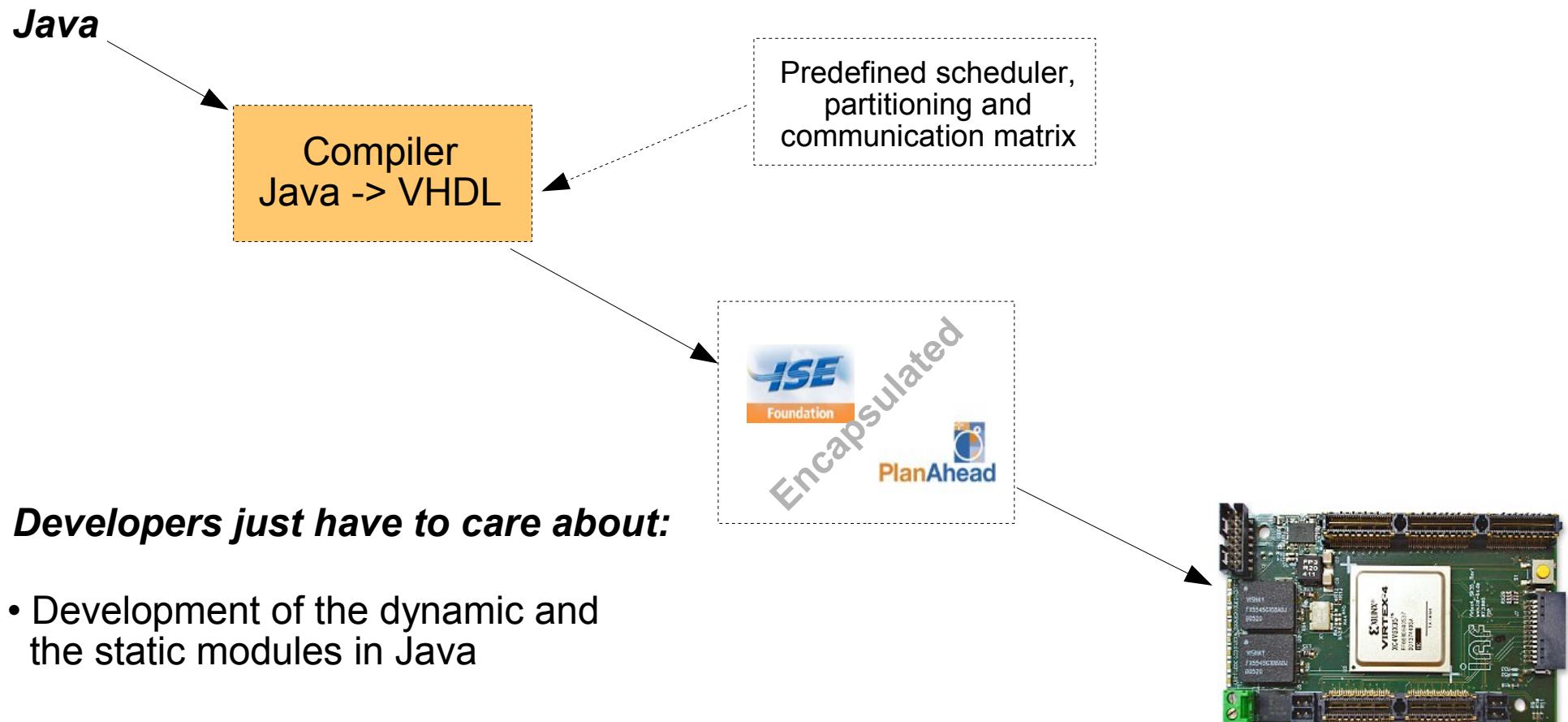


**Developers have to care about:**

- Development of the dynamic and the static modules in VHDL
- Partitioning of the design in VHDL
- Implementation of the scheduler
- Logical implementation of the inter module communication (IMC)
- Partitioning of the Chip
- Physical implementation of the IMC



## Using our DPR-Framework...

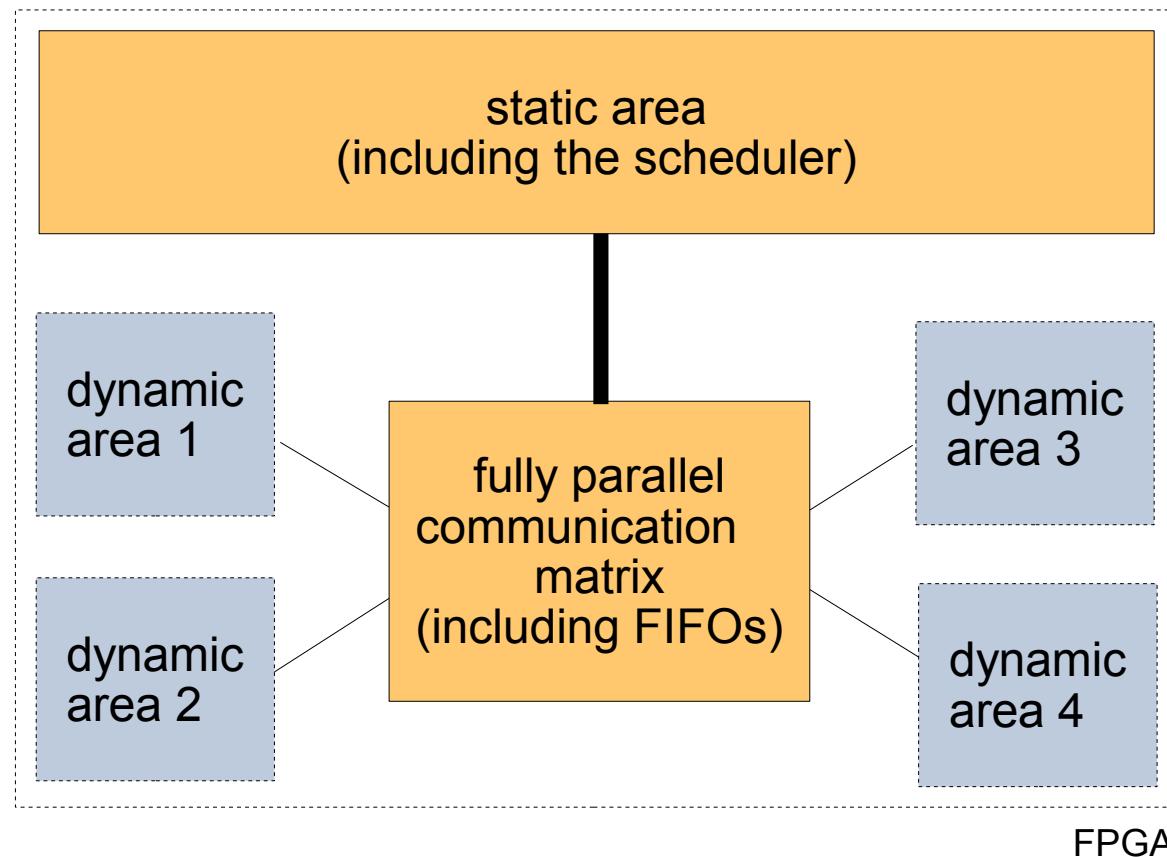


*The dynamically instantiation of a module is done with a simple new*



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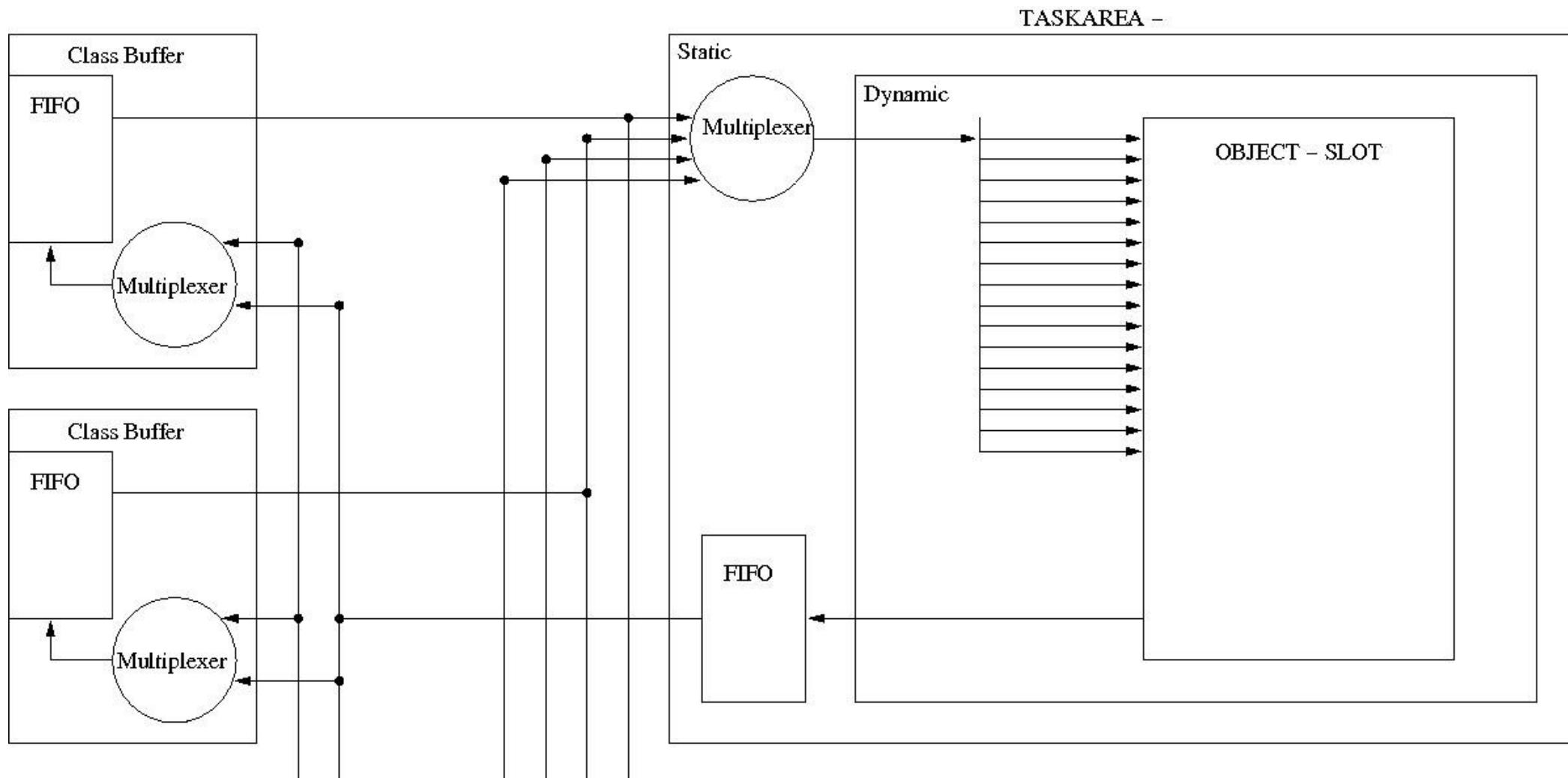
## A closer look to the Framework



*Modules are loaded into the dynamic areas **on demand**. The communication matrix stores the data for every module in a FIFO. Since there is a farm of FIFOs the communication between several modules is fully parallel.*

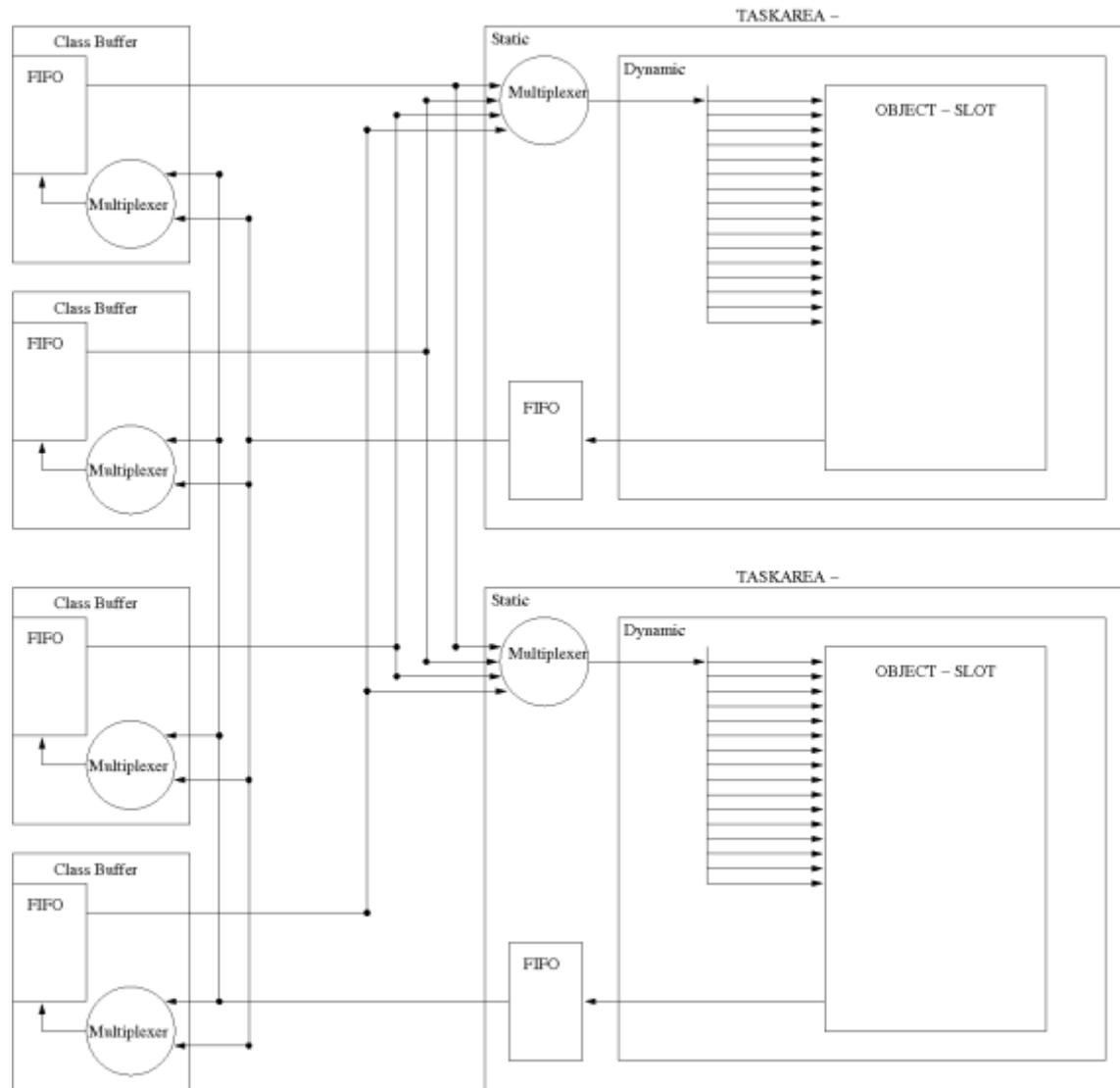


## The communication matrix



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## The communication matrix



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## Java-Description of the static part

```
import system.*;
import system.architectures.*;
import system.basesystems.*;

public class MyXUPV2P {

    public static void main (String[] args) throws SystemjavaException {

        Virtex4PPC mysystem = new Virtex4PPC(new Xilinx_ML503());

        mysystem.agent().addPlbEthernet();
        mysystem.agent().addPlbDDR();
        mysystem.agent().addDispatcher();

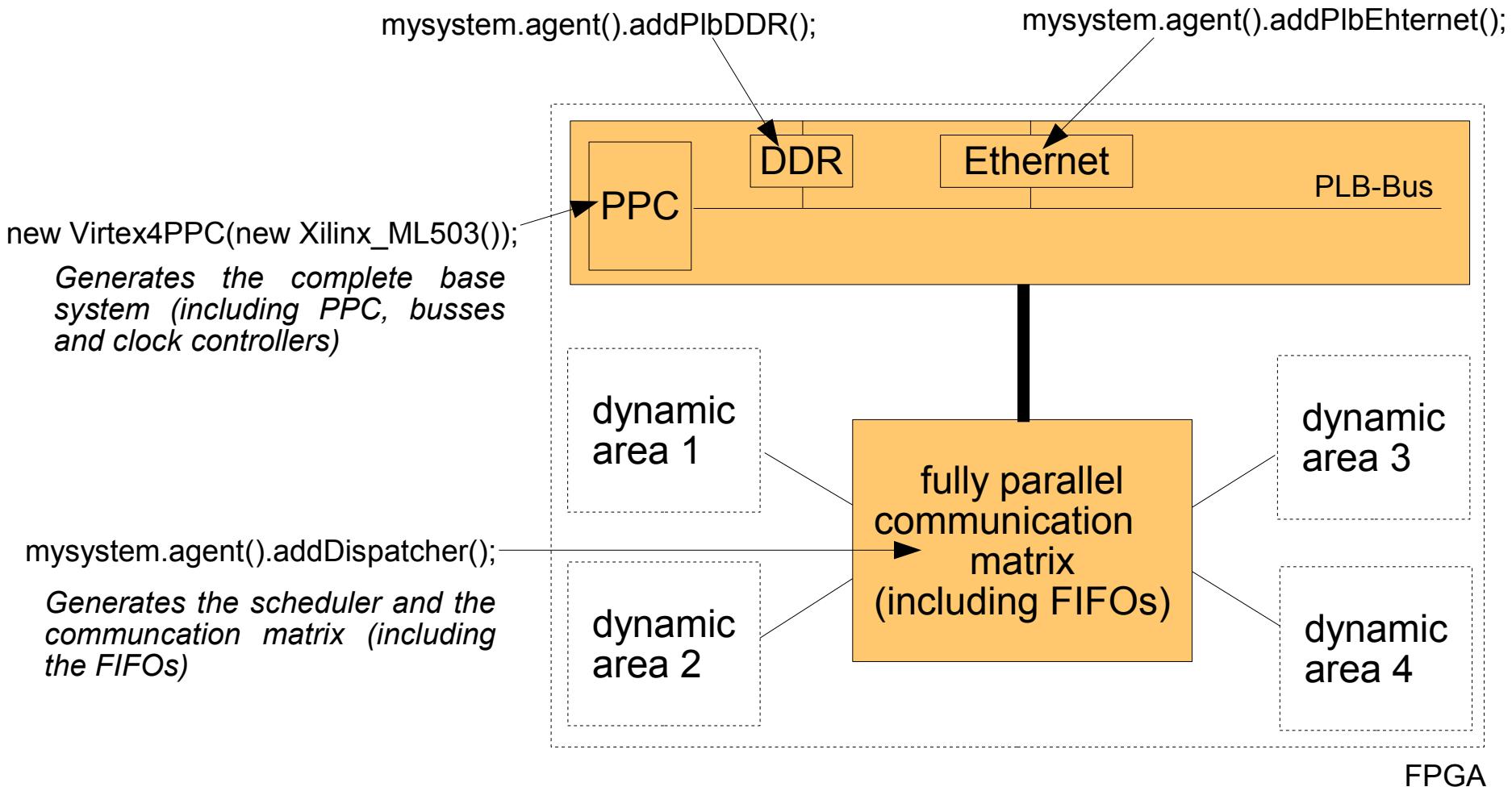
        new SystemJava().run(mysystem, args);

    }

}
```

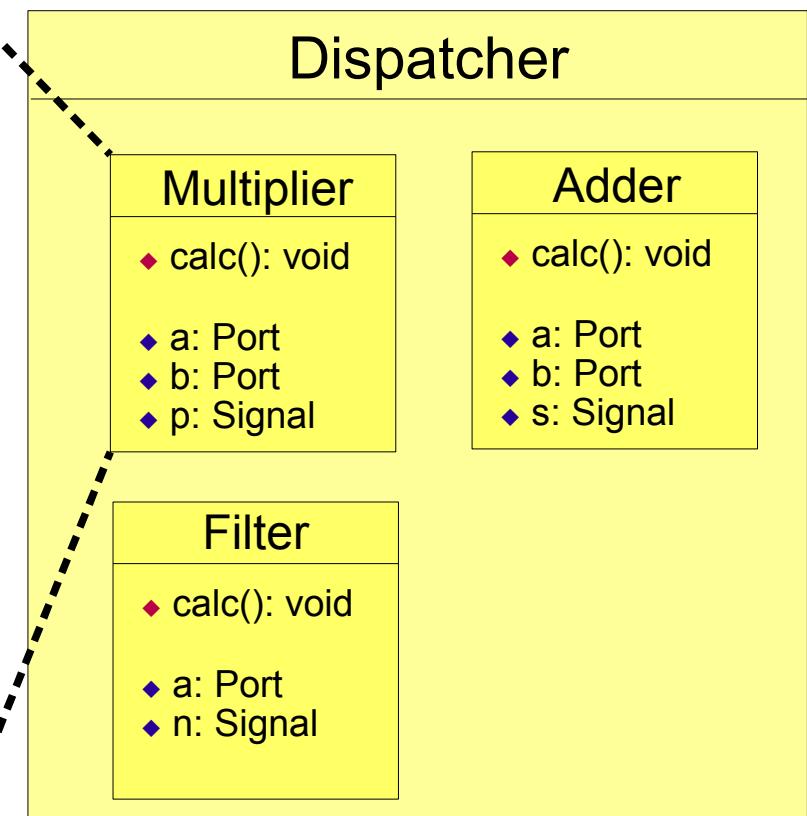


## Java-Description of the static part



## Java-Description of the dynamic part

```
class Multiplier extends ParObj {  
    Slot a,b;  
    Signal p;  
  
    int result;  
  
    calc() {  
        result = a.get() + b.get();  
        p.emit(result);  
    }  
}
```



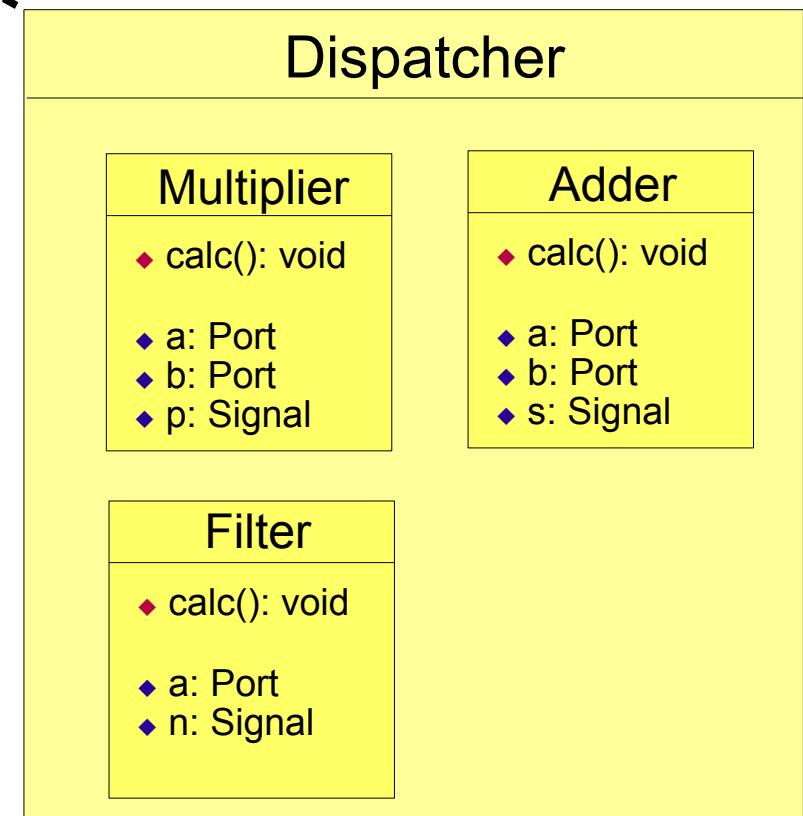
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## Java-Description of the dynamic part

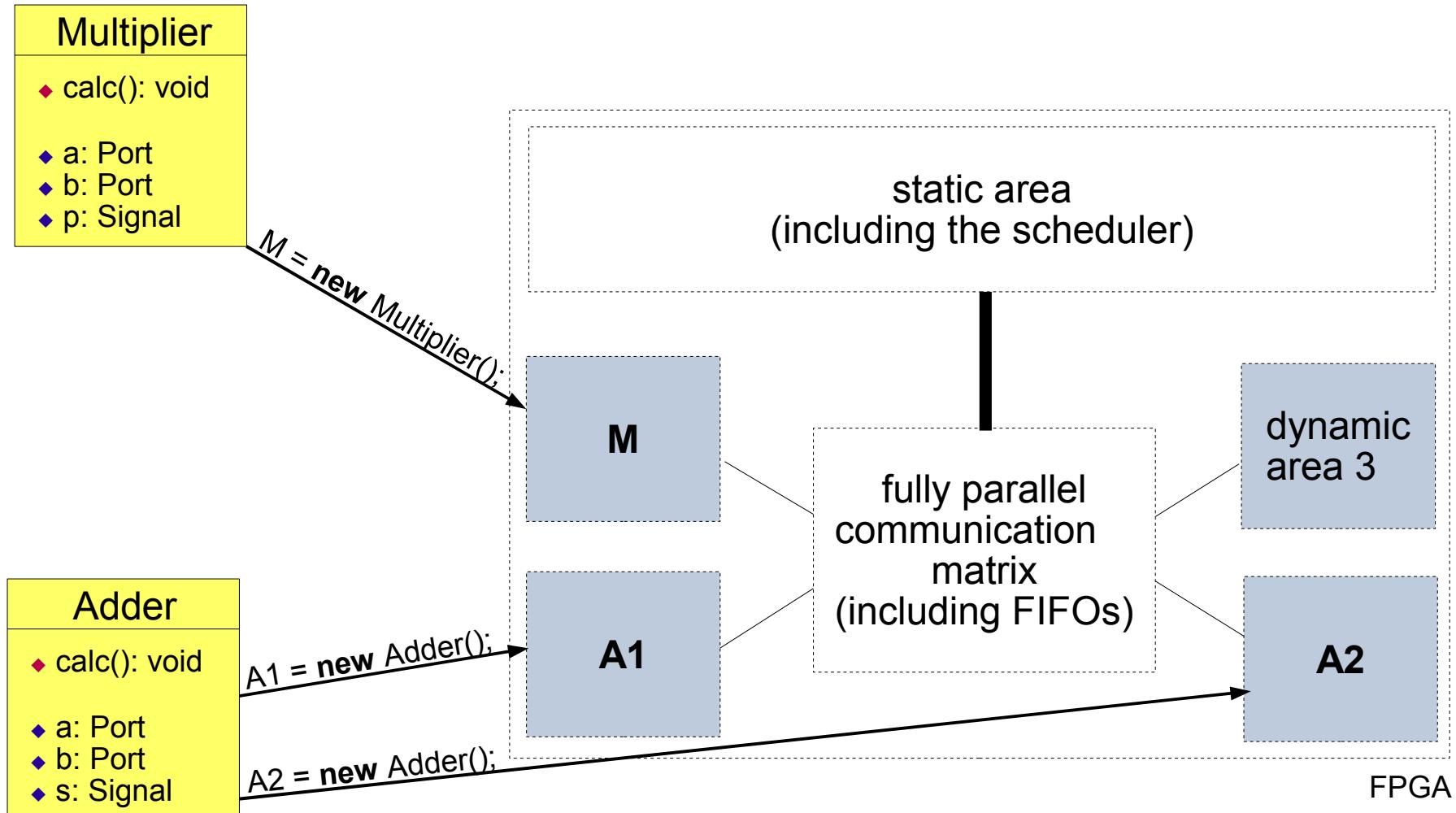
```
class Dispatcher extends ParObj {
    ...
    Dispatcher () {
        M = new Multiplier();
        A1 = new Adder();
        A2 = new Adder();

        A1.s.connect(M.a);
        A2.s.connect(M.b);
    }

    calc() {
        ...
        if (stdin=="1") F1 = new Filter();
        ...
    }
}
```



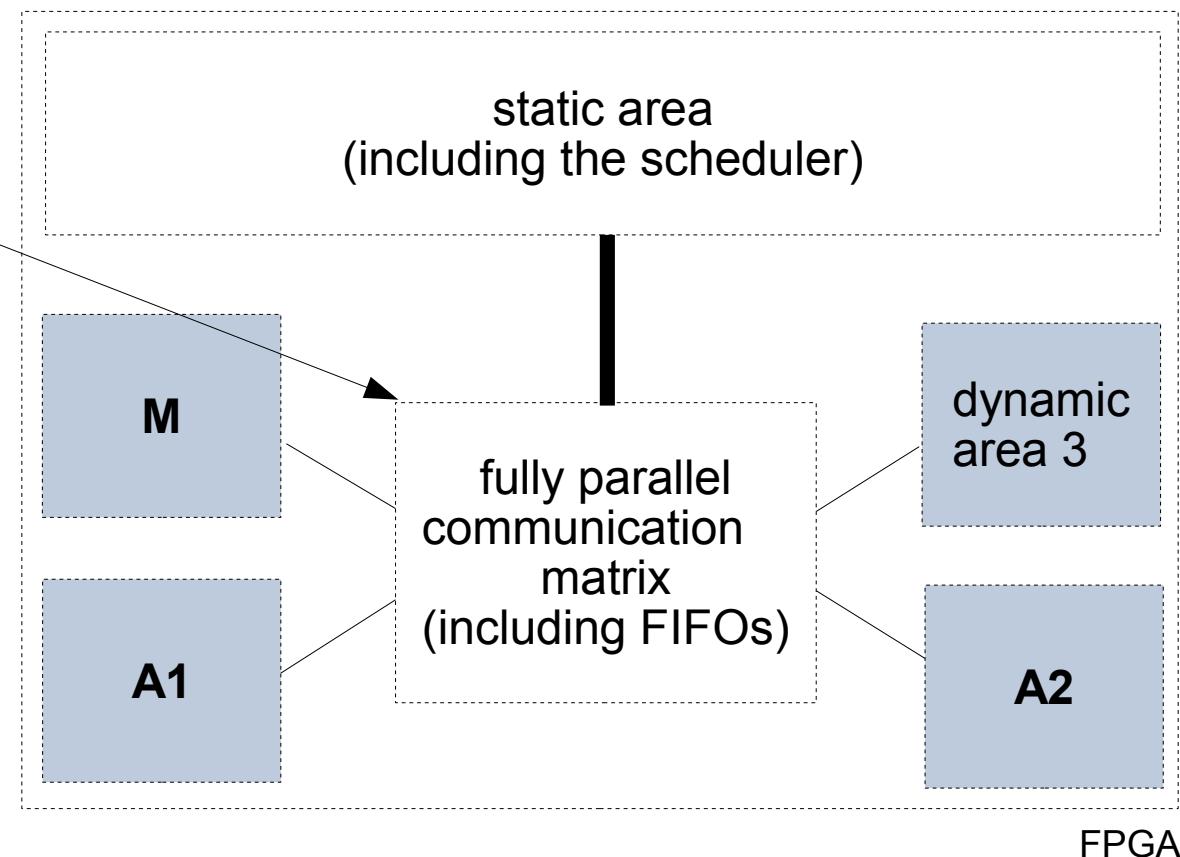
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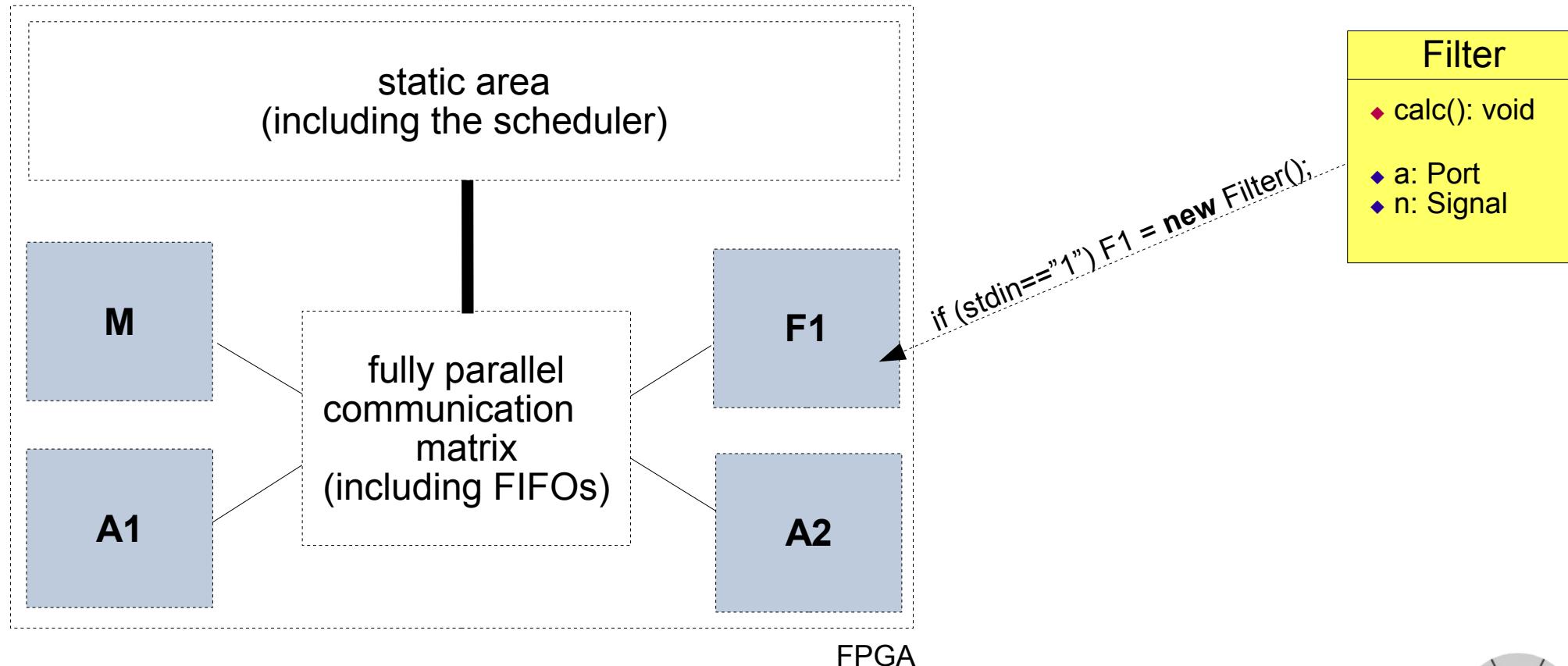
A1.s.connect(M.a);

Tells **A1** via the communication matrix, that it shall send its calculations to **M**.



## Java-Description of the dynamic part

Objects can be added and removed at runtime with a simple `new` or `finish()`.



## Java-Description of the dynamic part

If there are more instances than dynamic areas the system can schedule. The figure illustrates our actual test setup.

