

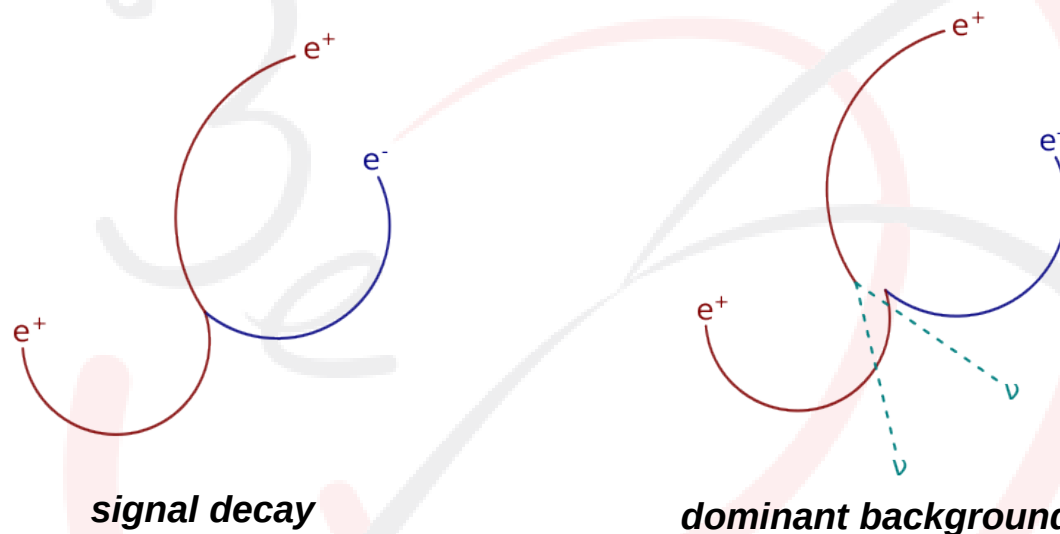
Timing Efficiency Studies

for the mu3e experiment

07/05/2015
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Signal and Background



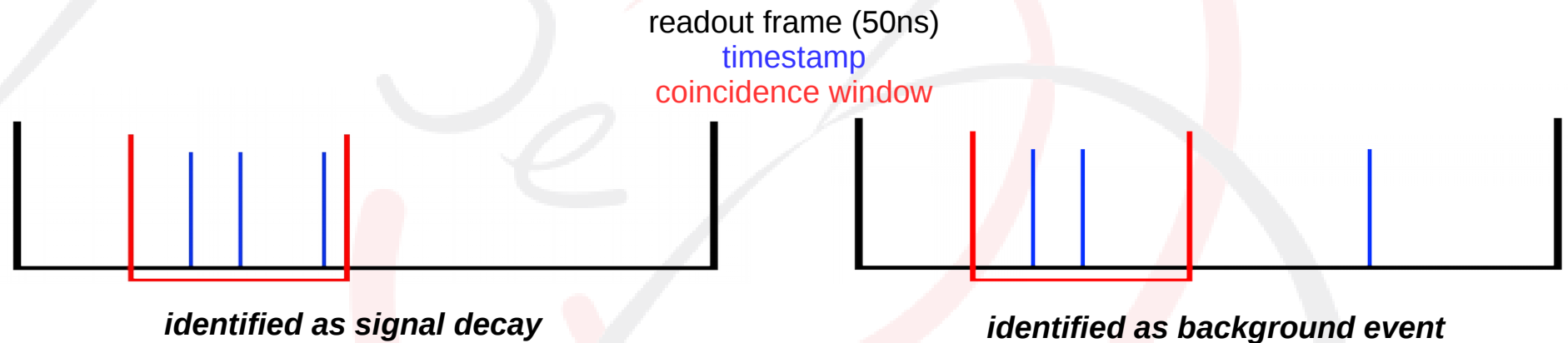
1 Michel decay + electron/positron pair from the same vertex (e.g. Bhabha scattering)

Def.: *background efficiency* is the percentage of background events which are wrongly identified as signal decays

signal acceptance is the percentage of signal decays which are correctly identified

Single Coincidence Window

We make a cut on the time difference between the two outer timestamps:

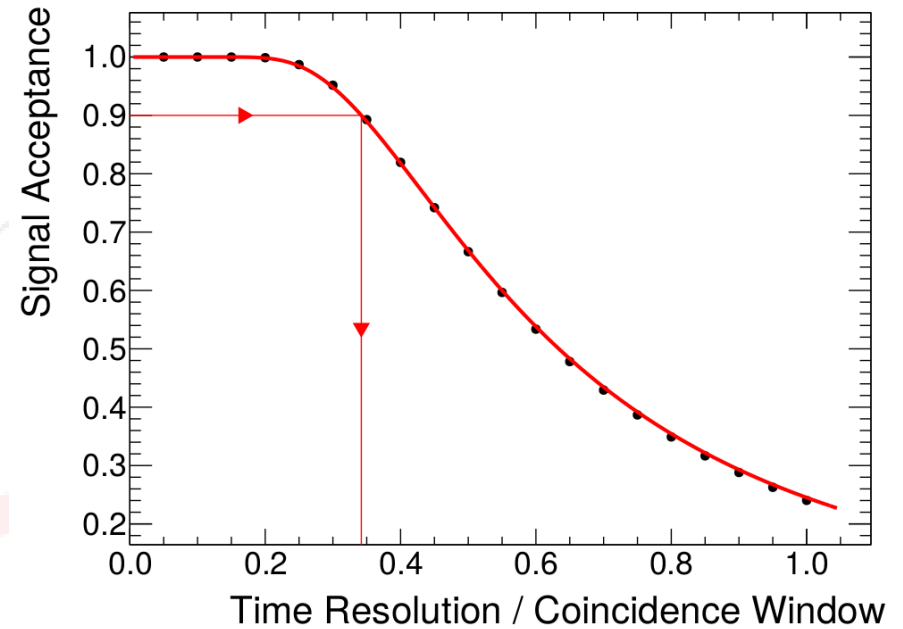
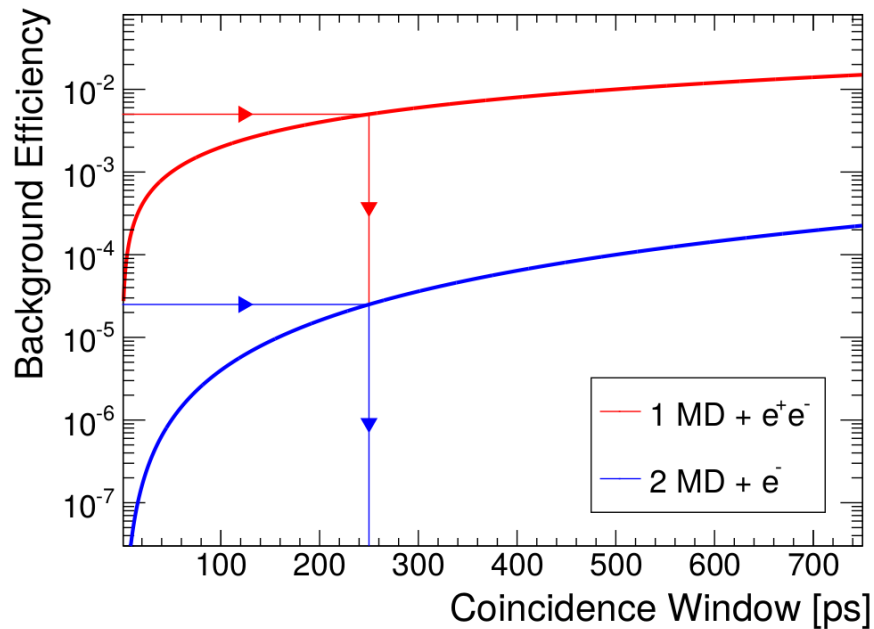


→ size of coincidence window is a trade-off between signal acceptance and fake efficiency

Current goal: **signal acceptance of 90%**
background efficiency of <0.5%

Single Coincidence Window

P. Eckert: The Mu3e Tile Detector,
Heidelberg 2015



- Aimed background efficiency is achieved for CW of $t_{\text{CW}} = 250\text{ps}$
- Aimed signal acceptance is achieved for resolution of $0.34 \cdot t_{\text{CW}} = 85\text{ps}$



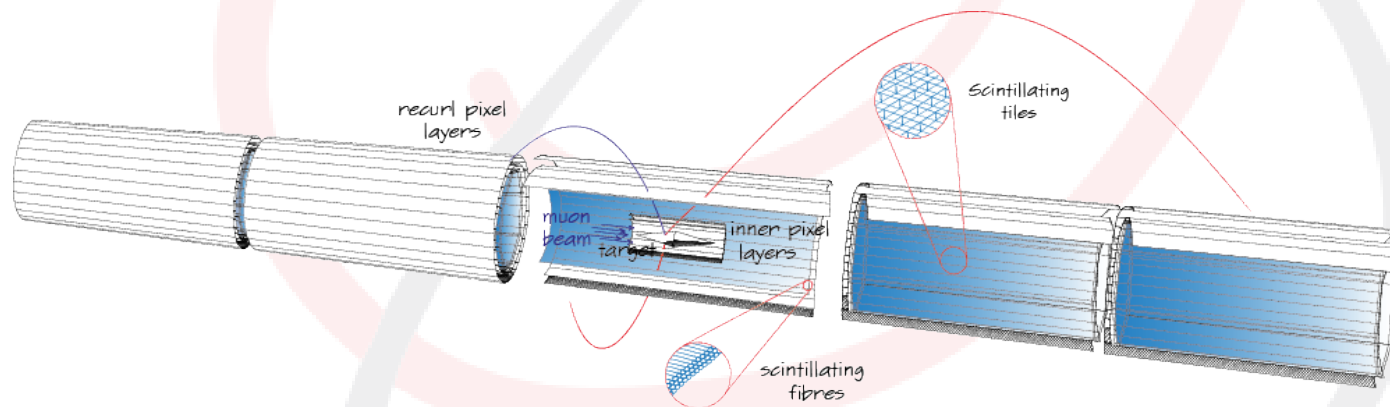
Resolution

required resolution: **85ps**

fibre detector: **~500ps**

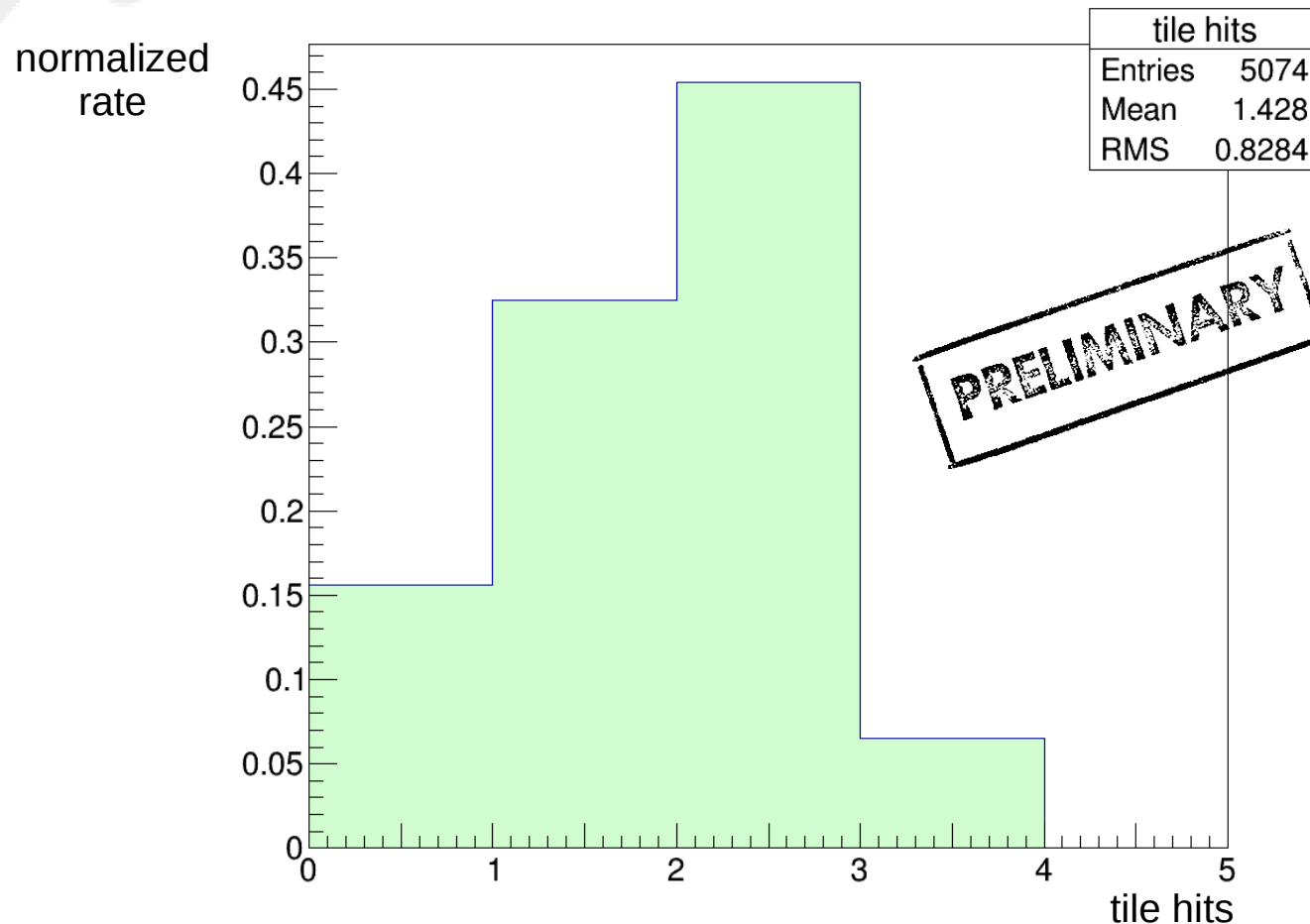
tile detector: **~60ps**

→ resolution of the whole detector depends on the relative abundance of hits in the tile detector



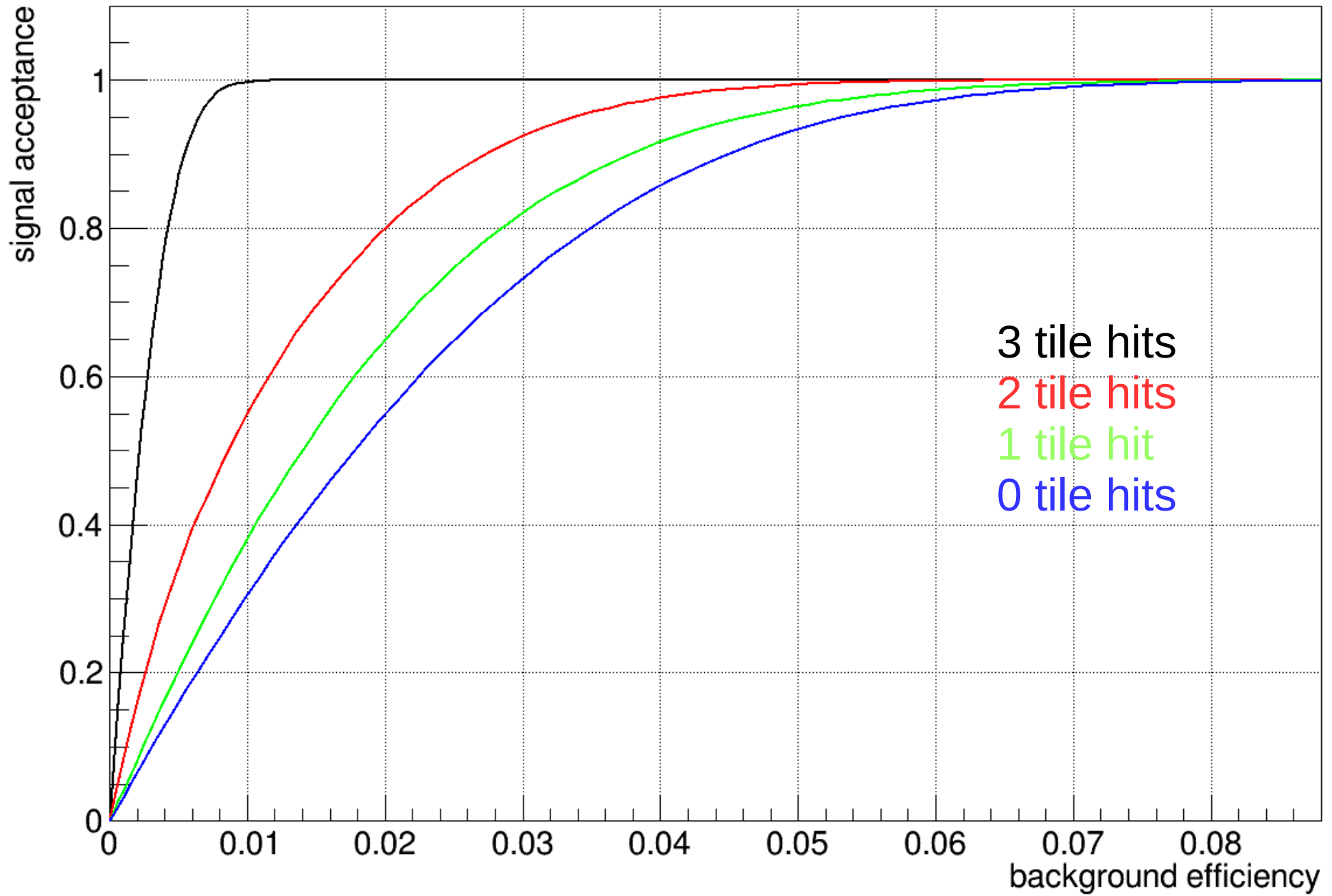
- Simulation of $O(10^6)$ mu3e decays to get tile hit rate of signal events
- Assumption: tile hit rate is similar for signal and background events

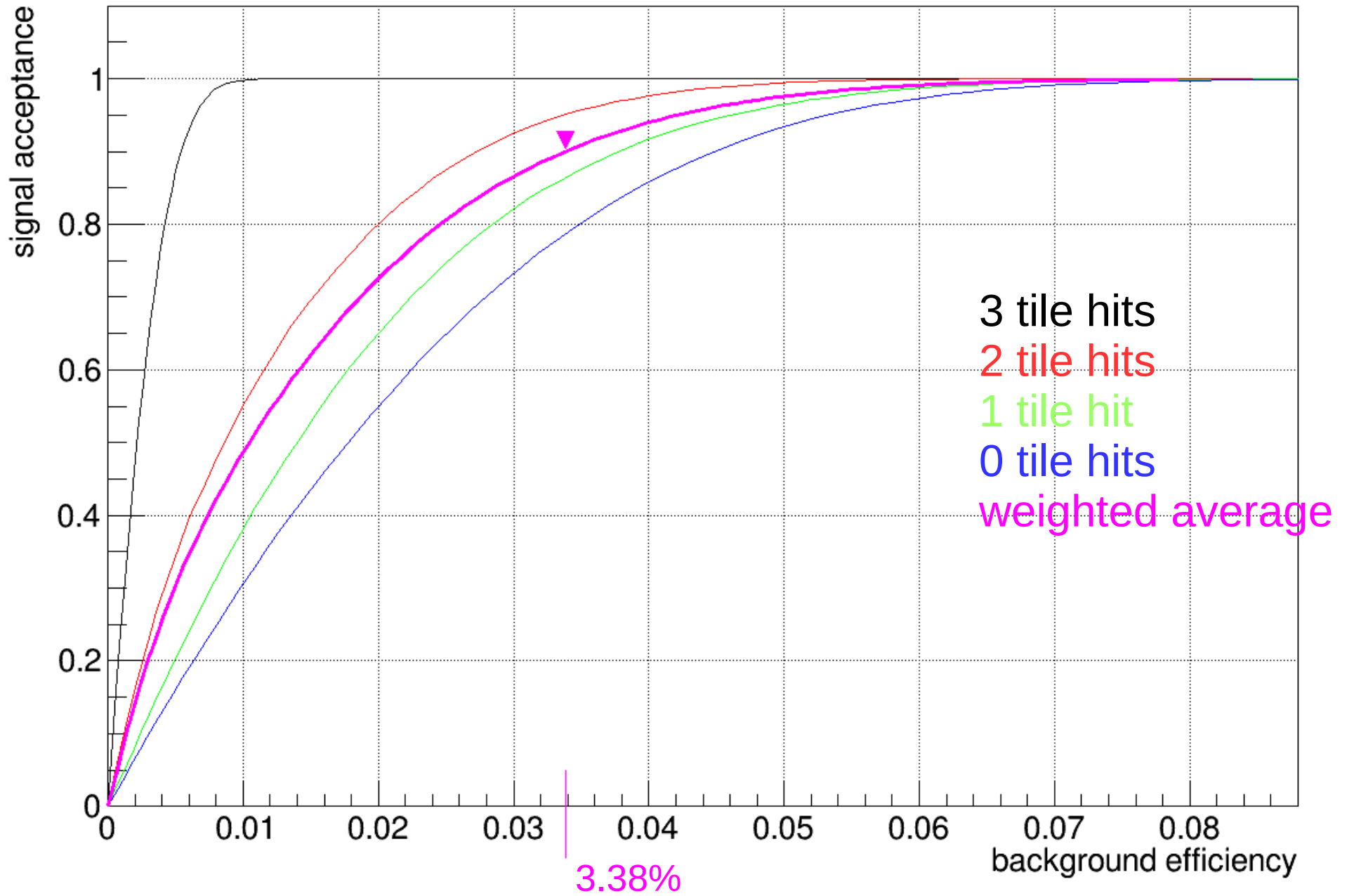
Simulation of Tile Hit Rate



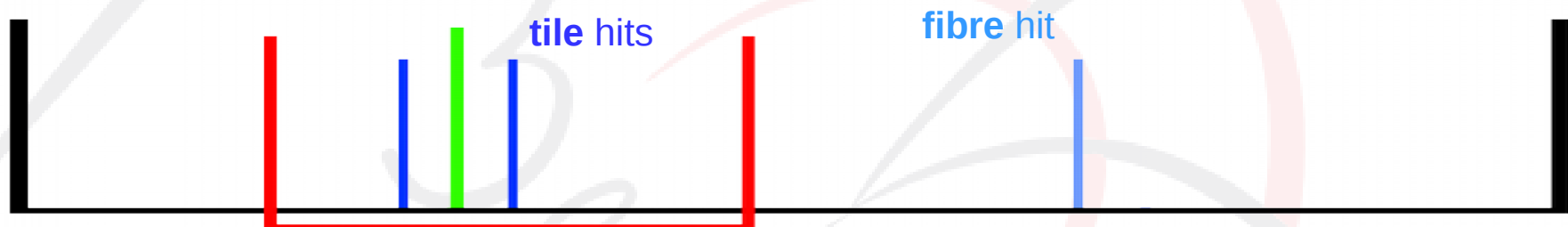
→ on average ~47% of signal tracks in the fibre detector also hit one or more tiles







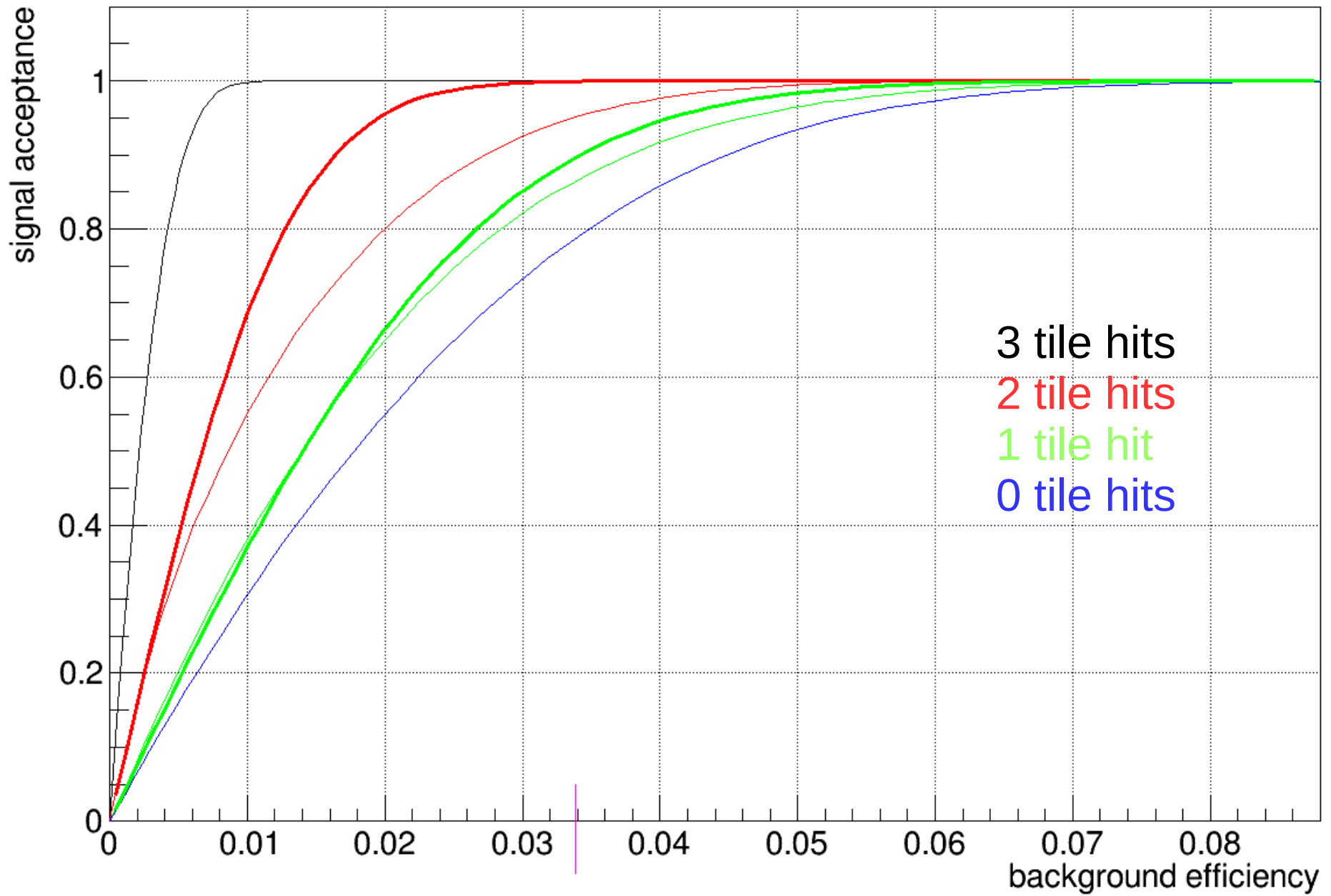
Optimization: Two Coincidence Windows



If the two **timestamps** from the tile detector are within a certain **first** (small) **coincidence window**, the **average** is calculated

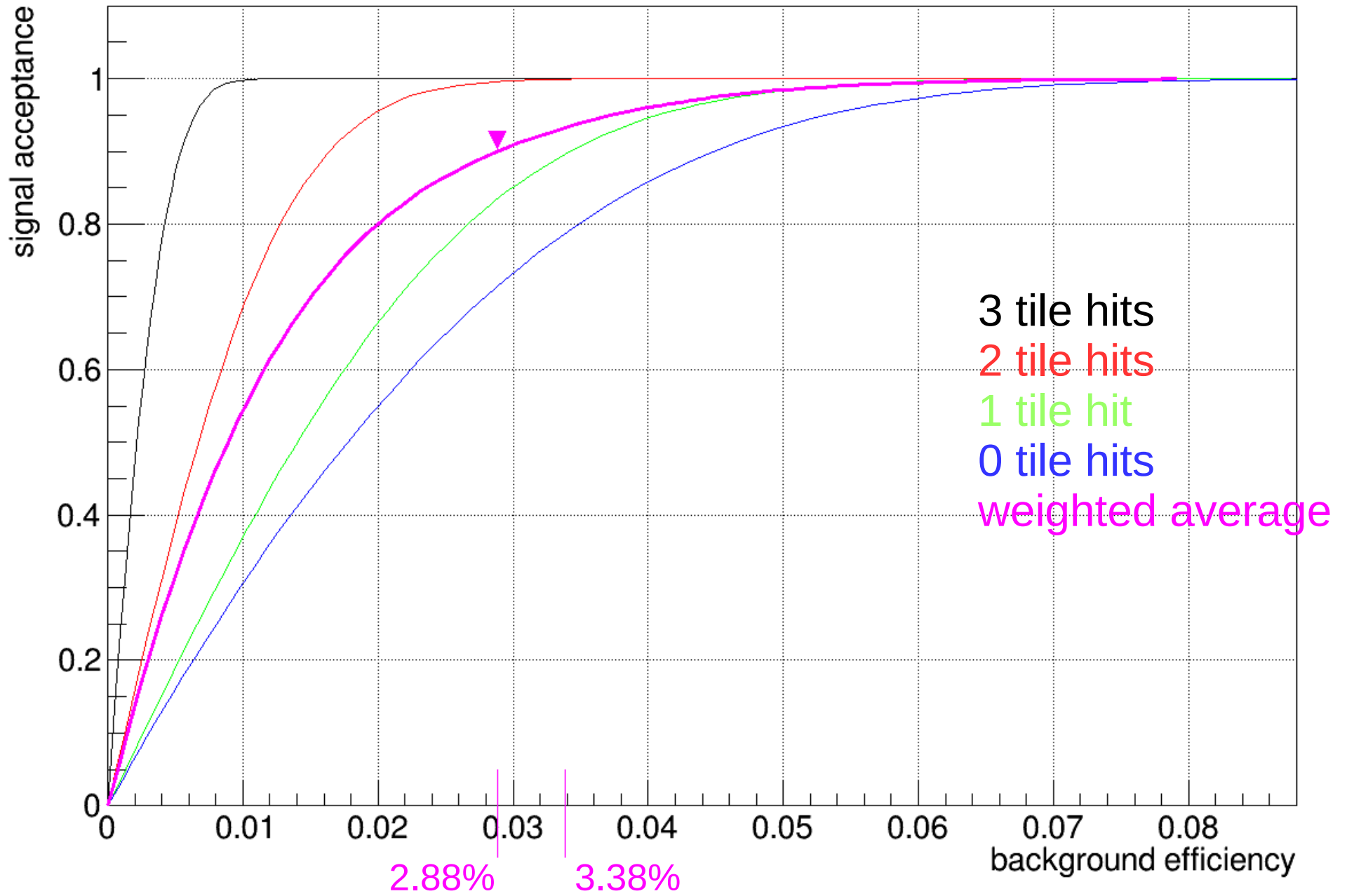


The **average** is then checked against the **fibre** timestamp within a **second** (large) **coincidence window**

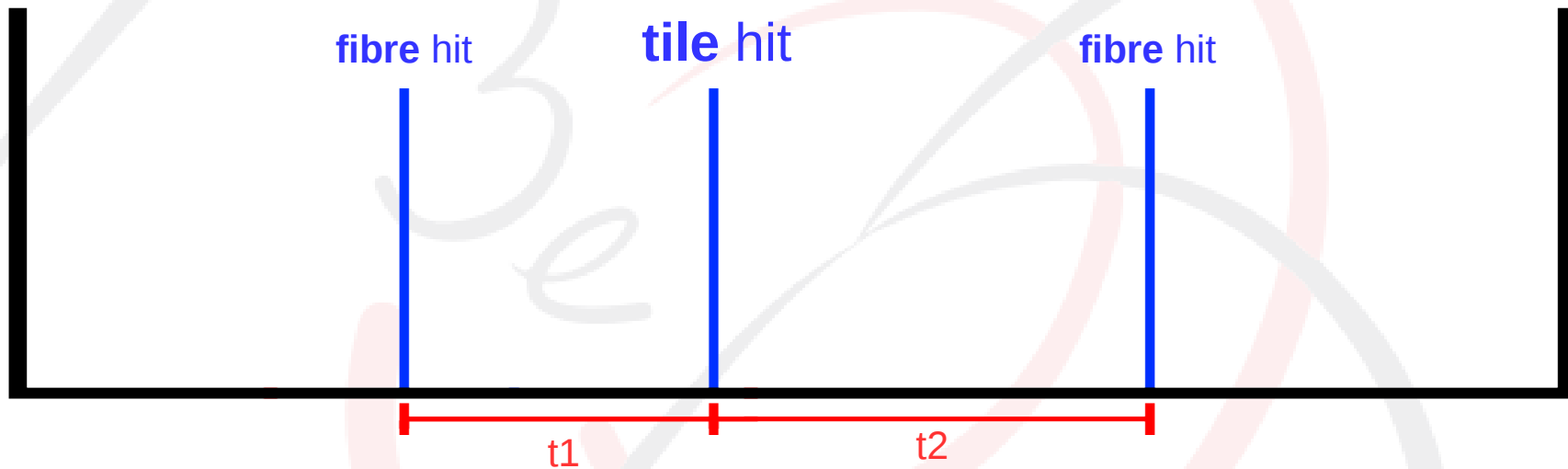


3 tile hits
2 tile hits
1 tile hit
0 tile hits





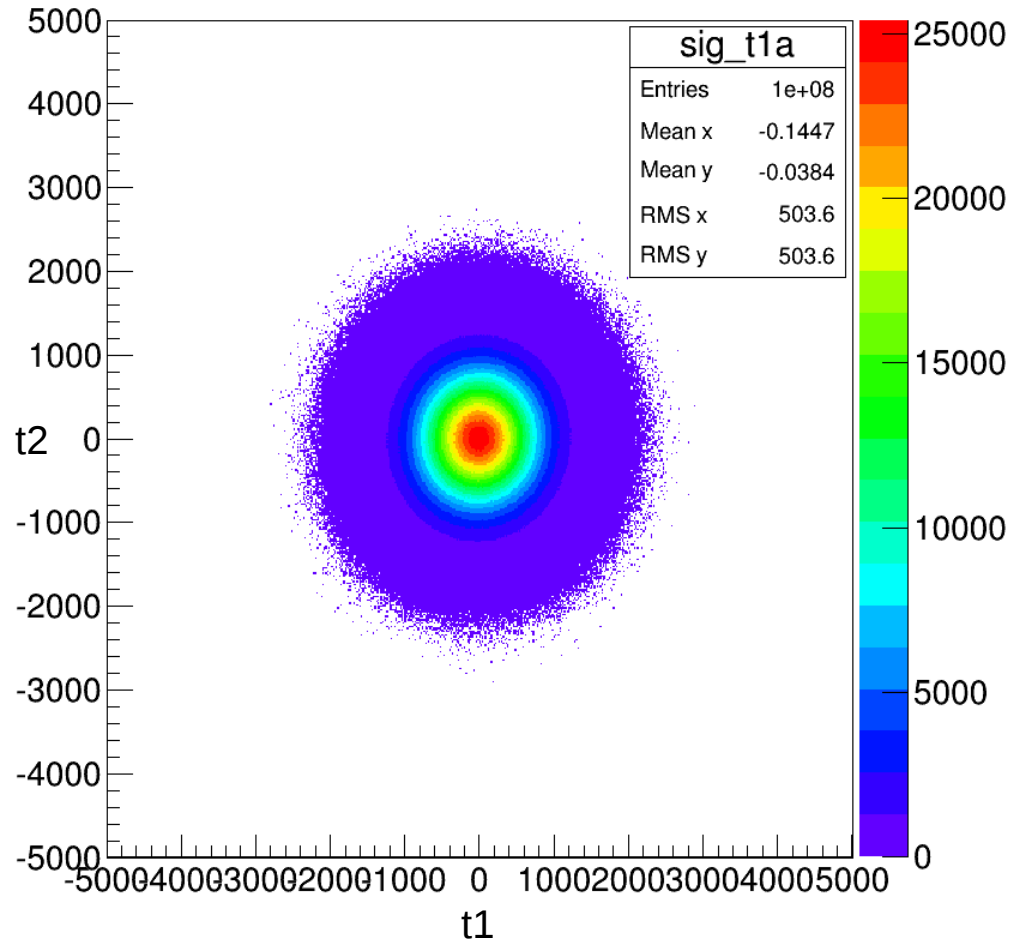
Optimization: Probability Cuts



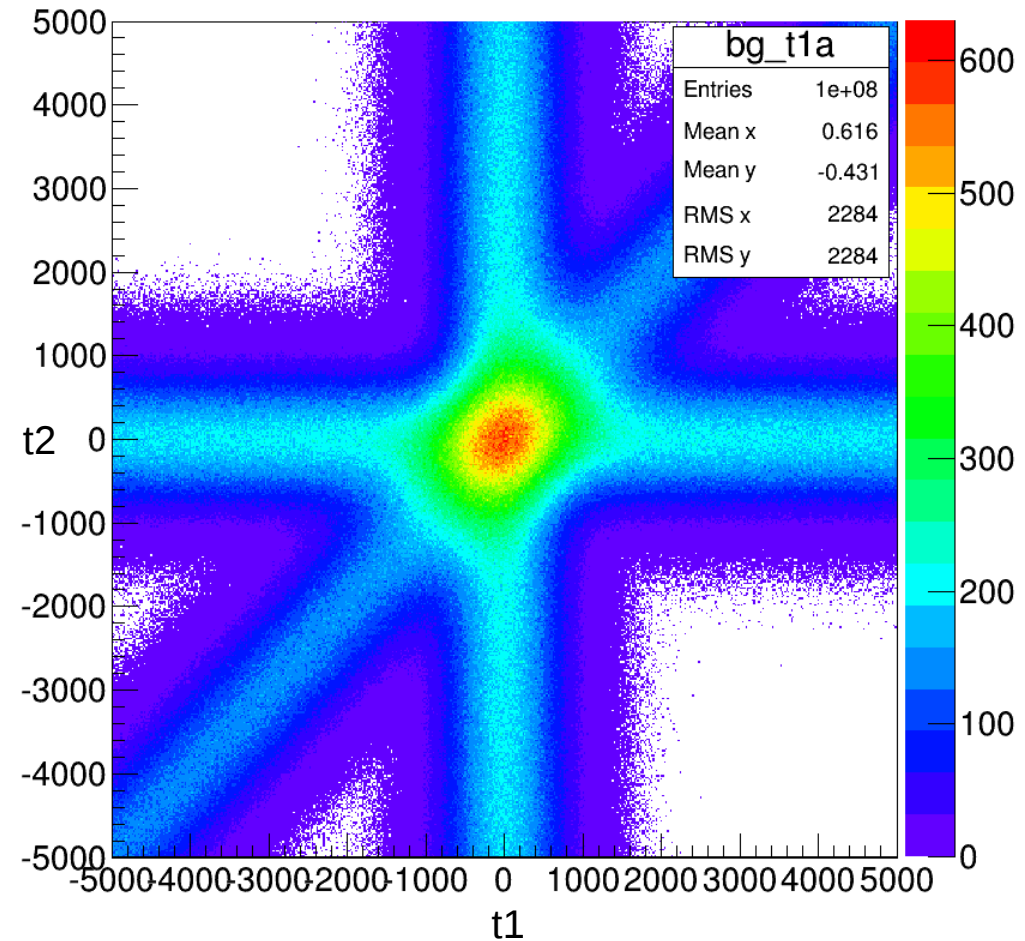
- The time differences between the tile hit and the fibre hits are calculated
- t_2 vs t_1 is filled into a 2D histogram for each signal and background event types

Optimization: Probability Cuts

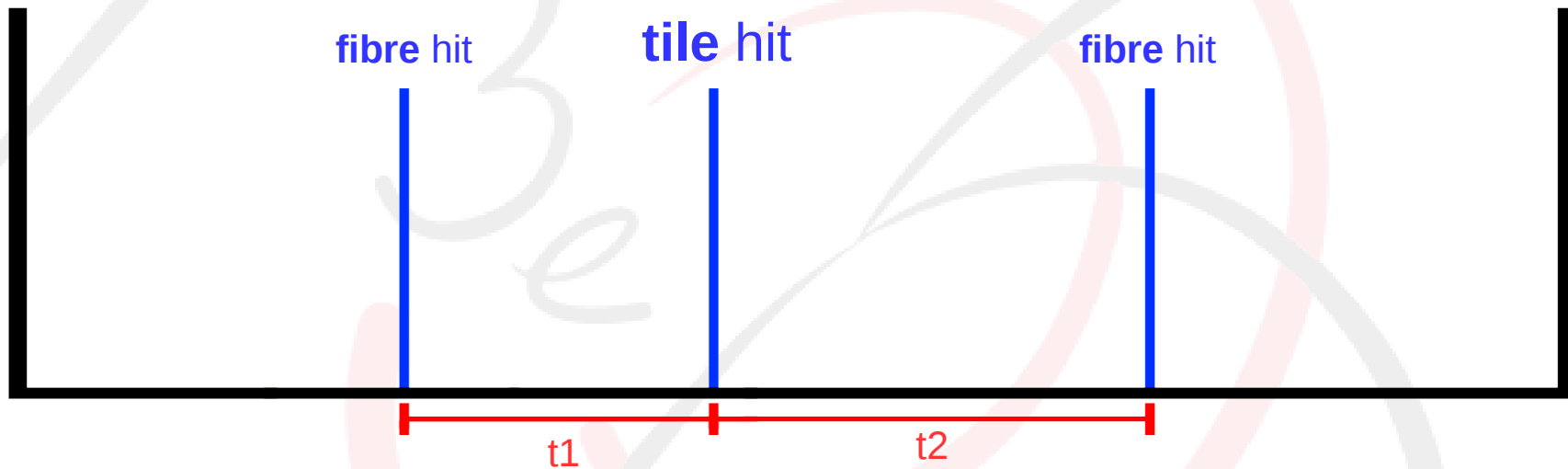
signal decay



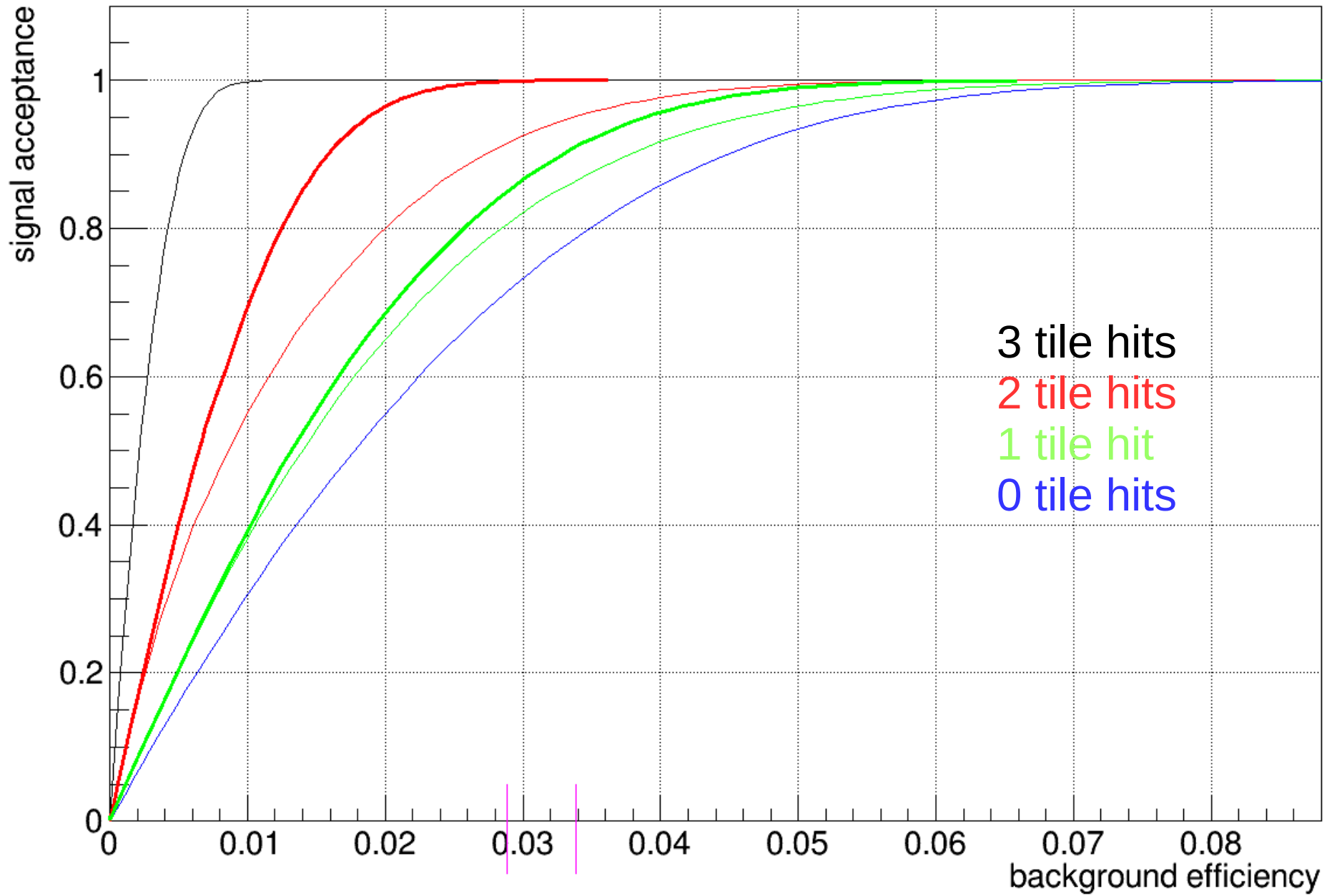
dominant background

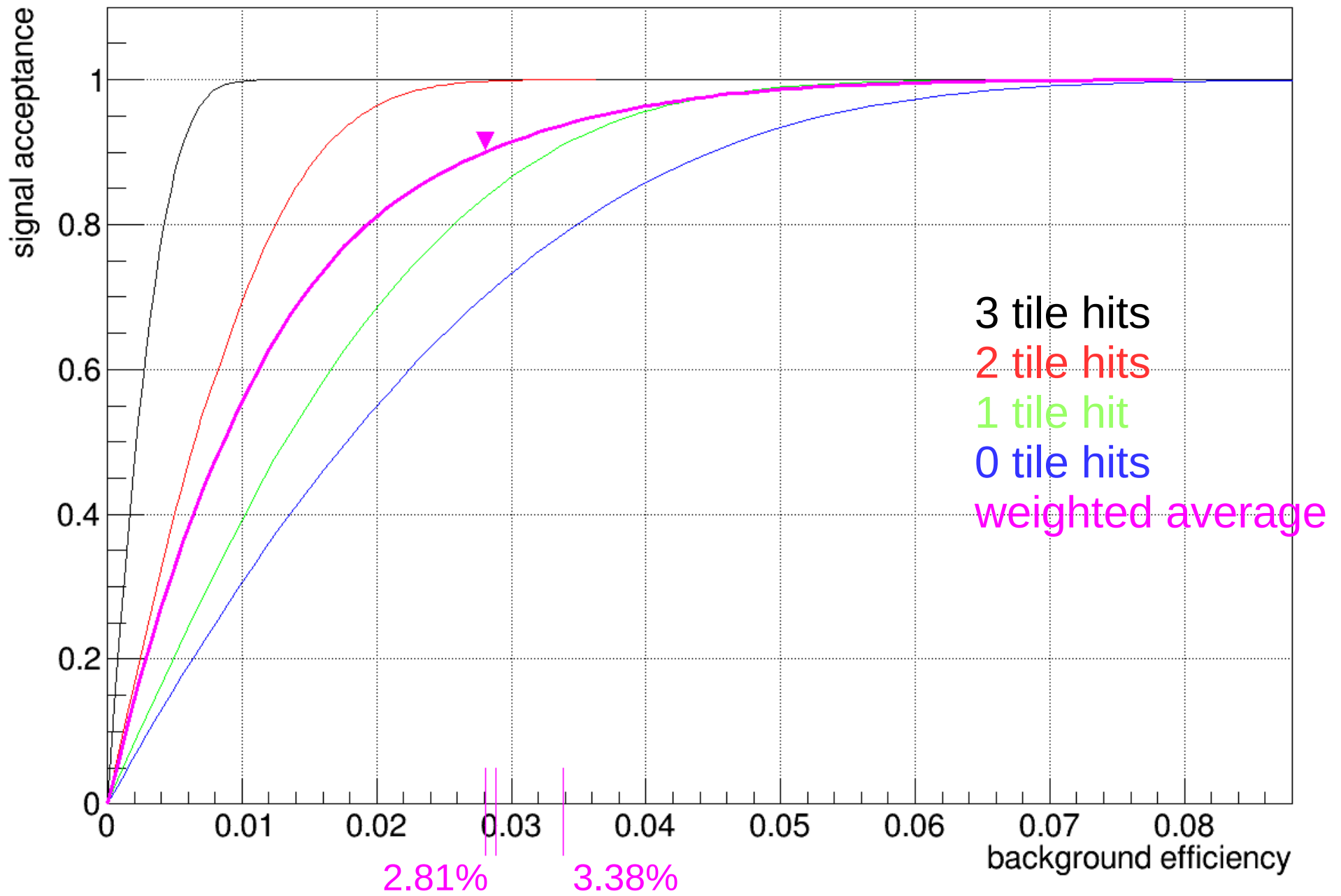


Optimization: Probability Cuts



- For events to be analyzed the probabilities for signal and background are determined from the histograms
- The quotient of signal and background probability is calculated
- Different cuts on the probability quotient yield different signal and fake efficiencies





Summary of Results

Development of optimized timing algorithms has lead to an improvement of the background efficiency:

method 1: 3.38% → 2.88% (impr. of ~15%)

method 2: 3.38% → 2.81% (impr. of ~17%)

- ...but:
- bg efficiency still significantly higher than 0.5%
 - method 2 quite slow compared to method 1



Solution and Analysis Suggestions

- Enhance tile hit rate
 - inhomogeneous magnetic field?
 - additional electric field?
- Enhance resolution of the fibre detector
- ?
- Further analysis: detailed efficiency study using actual simulation data
 - requires implementation of Bhabha scattering and track reconstruction

